Connect to an Airmedia on a Mac Laptop

Kyle Nicholson - 2020-09-08 - 0 Comments - in Wireless Projection

1. Connect to the Brown wireless network
2. Open the AirMedia application.

3. When prompted, enter the IP address which is displayed in the bottom-left corner of the projected screen and press CONNECT.
   **Each classroom has a unique IP addresses**

![AirMedia Connection Window](image.png)

4. Depending on the version of Airmedia, you may be guided through AirPlay Connection with an onscreen window. If you see this, follow the instructions.
5. After connecting via AirPlay, you will be asked to provide a passcode. You can find it on the bottom right of the projected screen.
**Be sure to deselect “Remember Passcode” as this passcode will change every time a session is ended**

6. Depending on your version of AirMedia, you can either press the disconnect button to disconnect...

...or turn off AirPlay on the top menu bar of your Mac.