Canvas Course Modules

Stephanie Obodda - 2023-07-03 - Comments (0) - Design and Build Your Course

**Modules** are used to organize course content by week, unit, or other organizational structure that suits a course. They create a path for students to follow. Each module can contain pages, files, discussions, assignments, quizzes, and other learning materials.

**To add a Module:**

1. Log in to Canvas at [canvas.brown.edu](http://canvas.brown.edu).
2. Select a course in the Global Navigation menu on the left.
3. Select **Modules** in the Course Navigation menu.
4. Click **+ Module** to create a module.
5. Enter the name of the new module in the **Module Name** box.
6. Select **Lock Until** to prevent students from accessing the module before a given date.
7. Click **Add prerequisite** to require students to complete another module prior to beginning this one.
8. Choose whether you want students to move through the module in sequential order.
9. Click **Add Module**.

**Note:** You can add items that you have already created in the course to your module or create new content shells within the module. To add content (pages, assignments, quizzes and discussions) directly to a module see [Creating Items From Modules](#).

**Using Text Headers:**

You can visually organize items under a module further using **Text Headers**.

1. Log in to Canvas at [canvas.brown.edu](http://canvas.brown.edu).
2. Select a course in the Global Navigation menu on the left.
3. Select **Modules** in the Course Navigation menu.
4. Click the **Add Item** button

   ![Add Item](#)

5. In the drop down menu, select the **Text Header** option
6. Type the text you would like to appear in the **Header** field [1], the open the **Indentation** drop-down menu and select the level of indentation for that text header [2].

7. Click the **Add Item** button

8. Go back and view the next header in your module.

**Note:** Published items in an unpublished module are not available to students. 
*Visit the Canvas Guide for full instructions on how to use use modules.*